

## Outline

- 1. The Kepler Object Manager
- 2. Archival and Exchange via KSW Files
- 3. Local Object Cache
- 4. Work in Progress (literally)













## Local Object Cache

- Helps manage LSIDs
  - Creates them locally (for local actors, datasets, etc.)
  - Resolves LSIDs (both local and remote)
  - Handles publication (local id -> repository id, etc.)
- Support for packing/unpacking KSW files
- Provides simple database-like capabilities
  - "Persistent" storage / file indexing
  - Result caching (e.g., for remote queries)
  - Temporary files
  - Object indexing (e.g., dependency graphs, etc.)
- Handles multiple formats (within Kepler)
  - Stream versus File access
  - Representation conversion (e.g., binary interleaved, ascii grid)

## Work In Progress

Still much to do ...

- Still finalizing Object-Manager interfaces / APIs
- The object cache is partly implemented
- Simple KSW files can be packed / unpacked
- The KSW metadata format still being finalized
  - Working on MoML parsing, handling ids, etc.
  - Defining properties, like semtypes, dependencies, refs, etc.
  - We have a simple implementation of lsids for actor lib.

Our goal is to leverage Ptolemy's strengths ...

- Most of what we have added / plan to add is layered on top of Ptolemy
- We want well-defined, generic interfaces
- We are soliciting volunteers !