

# Broadband Integrated Services Digital Network Planning

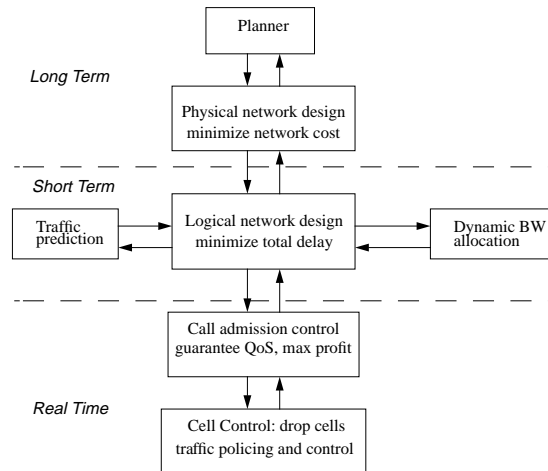
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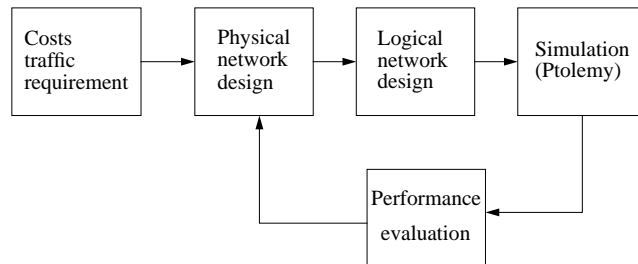


March 10, 1995

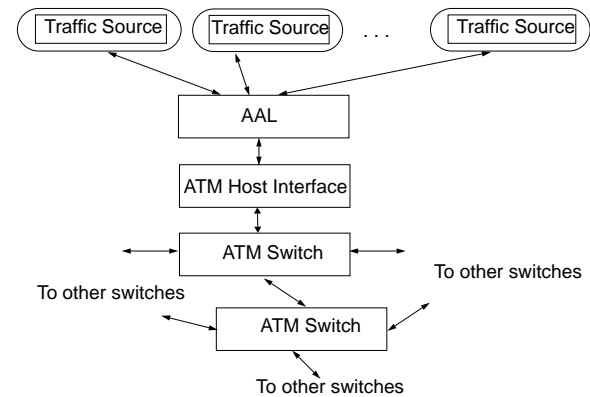
## B-ISDN Network Planning



## Planning Control Flow



## Simulator Architecture



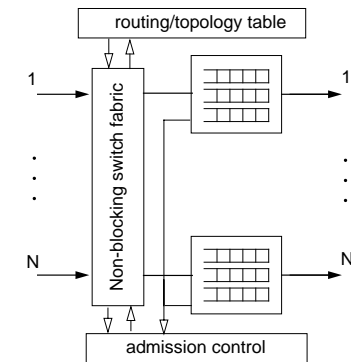
Simulation architecture

## Current Implementation

- Traffic Models
  - Data
  - Audio
  - Video
- Switch Model
  - Output queueing
- Routing Control
  - Least hop count and depth-first search
- Admission Control
  - Effective bandwidth

4

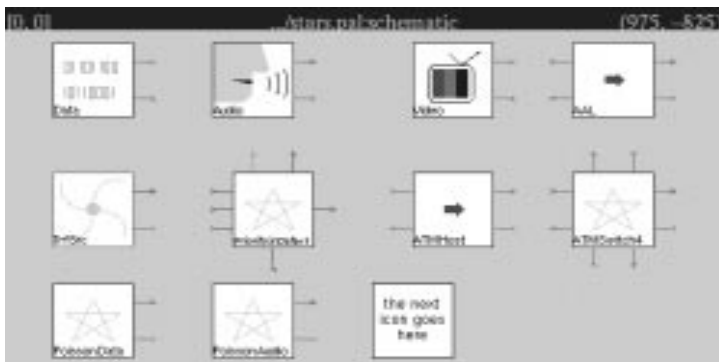
## Switch Models



Each buffer has three different queues for high, intermediate, and low priority cells.

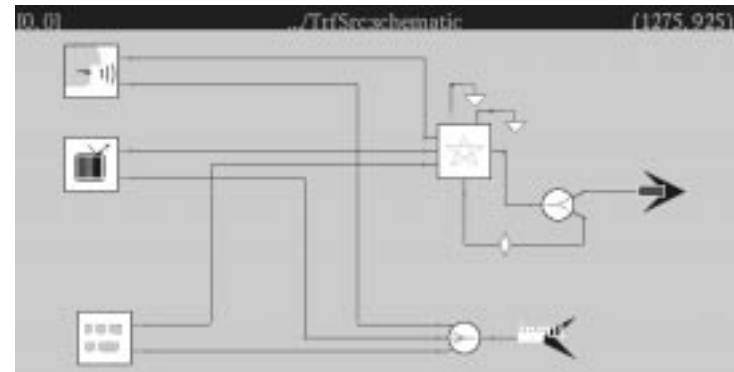
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## ATM Simulation Library



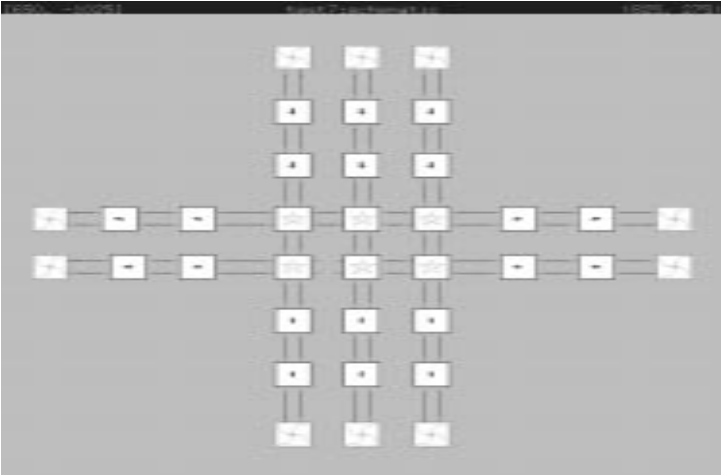
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## Traffic Source Model



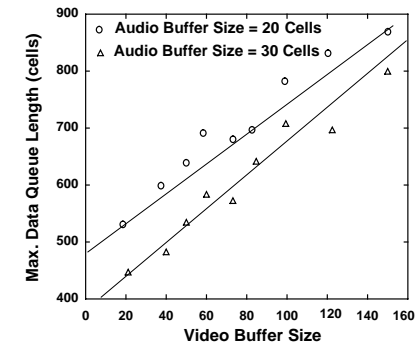
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## Network Topology



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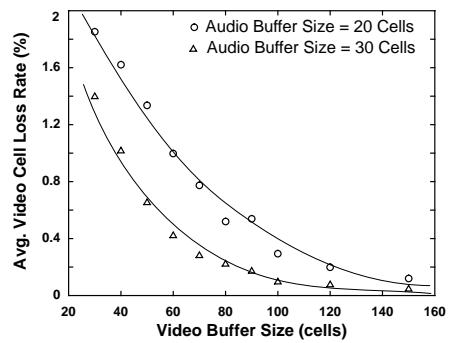
## Simulation Results -- Effect of buffer size



Maximum data queue length vs. video buffer size

9

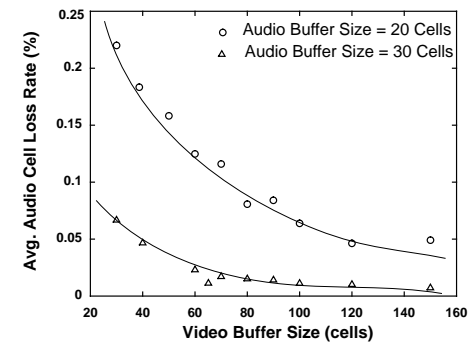
## Simulation Results -- Effect of buffer size



Average video cell loss rate vs. video buffer size

10

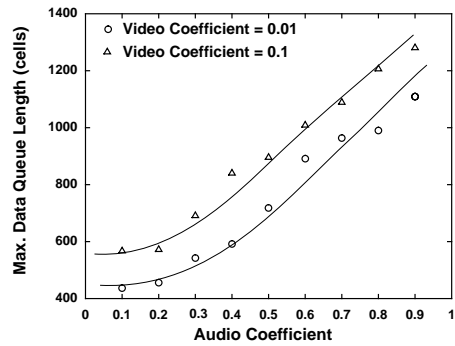
## Simulation Results -- Effect of buffer size



Average audio cell loss rate vs. video buffer size

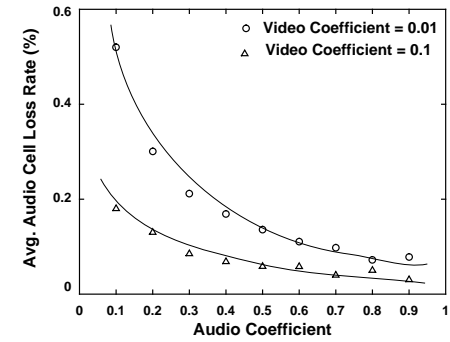
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### Simulation Results -- Admission control



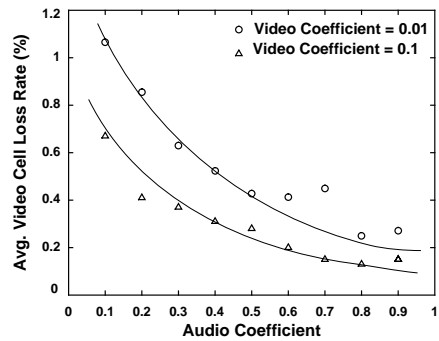
Maximum data queue length vs. audio coefficient

### Simulation Results -- Admission Control



Average audio cell loss rate vs. audio coefficient

### Simulation Results -- Admission Control



Average video cell loss rate vs. audio coefficient